



MEDAL EQUITATION CHALLENGE SPECIFICATIONS

Class Number 900

Class Fee \$45

Prize Money \$300

Payout: \$90, \$75, \$60, \$30, \$30, \$15

Ribbons: Neck Sashes through 8th Place

First Place - Silver Trophy

Second Place - Saddle Pad

Third - Eight Place Neck Sash Ribbons

Fence Heights

2', 2'3", 2'6", 3'

Eligibility

Juniors and Amateurs on Horse & Ponies

Riders must be entered in the weekend show.

Course

Equitation Medal Course with 6-8 obstacles. See specifications.

Courses Posted 1 Hour Prior to Class Start

Class Start at completion of Main Hunter Ring,

but no earlier than 5:30 pm

Flat Phase may be eliminated and replaced with a test in the course depending on class start time and the number of entries in class at management's discretion.

Horse Show Ventures Fall Festival \$300 Equitation Medal Challenge Class specifications.

1. Over obstacles.

- a. The performance begins when the horse enters the ring.
- b. Each competitor's round will be scored on the rider's performance.
- c. Each competitor may circle once before approaching the first obstacle. He then proceeds around the course keeping an even pace throughout.
- d. If a refusal occurs in a double or triple, competitors must re-jump all obstacles in the combination.
- e. The judge will determine a base score for each competitor's performance. A knock down penalty of four (4) points per rail will be deducted from the base score.
- f. In classes with a time allowed, a one (1) point deduction per second over the time allowed will be deducted from the base score.
- g. The following constitute major faults:
 1. A refusal.
 2. Trotting on course when not part of a test.
 3. Crossing your track; A track is established once a horse has landed from a fence or completes a required test and follows the horse until the consecutive fence is jumped or the next test is executed. Upon completion of each consecutive fence or performance of the next test, the track is erased. Crossing a track between obstacles and/or required tests shall constitute a disobedience and will be penalized by the judge(s). Exceptions:
 - a. A course diagram that requires a rider to cross his track.
 - b. Snake or multiple panel jumps that are jumped consecutively
 - h. The following constitute faults at the judge's discretion:
 1. A loss of stirrup(s).
 2. A loss of rein(s).
 - i. An eliminated rider must leave the ring immediately. If elimination occurs during a ride-off, the competitor is placed last of all those chosen for the ride-off, but placed before any riders not participating (see EQ112). The following actions will result in elimination:
 1. Fall of horse and rider (rider shall not remount in the ring). In the event of a fall of a horse within the competition ring at a Federation licensed Hunter, Jumper or Hunter/Jumper competition, the judge shall notify a steward, regardless of whether an EMT is called, and the steward must include the details of the incident on his report to the Federation. BOD 1/20/18 Effective 12/1/18
 2. Three cumulative refusals.
 3. Off course.
 4. Trotting or cantering through the in-gate or out-gate.
 - j. Any or all competitors can be called back to perform at a walk, trot and canter or to execute any appropriate tests included in class requirements (see EQ110 and EQ112). If a rider does not attempt a part of the test (e.g., fails to back, fails to halt) a score of 50 shall be given for the first occurrence. If a rider attempts the test, but encounters difficulty (e.g., loss of counter lead, breaking to the canter in front of a trot fence), up to 10 points may be deducted depending on severity, for each occurrence.
2. Flat Classes and Flat Phases.
 - a. In Hunter Seat or Jumping Seat Equitation flat classes or phases, judges must work competitors in groups of twenty (20) or less.
 - b. Light contact with the horse's mouth is required.
 - c. Martingales are not permitted on the flat in any class or phase unless class specifications allow their use.
 - d. Competitors shall proceed at least once around the ring at each gait and, on command, reverse and repeat. The order to reverse can be executed by turning either toward or away from the rail. Entries then line up on command.
 - e. Tests may be on the flat or incorporated in the over fences course at management's discretion.

f. In addition to the class requirements riders may be asked to work collectively without stirrups.

g. In addition to the class requirements judges may call for more advanced flatwork such as shoulder in, shoulder out, haunches in, haunches out, and changing direction collectively.

3. Outside assistance will be penalized at the judge's discretion.

4. In cases of broken equipment or loss of shoe, the competitor must continue or be eliminated. Exception: see EQ105.1 for protective headgear.

Classes must be held over at least six obstacles.

All obstacles must be at least 5'6" wide across the jumpable portion.

